

# Study of Gray Code Input DAC for Glitch Reduction

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A banner for the 2016 IEEE International Conference on Solid-State and Integrated Circuit Technology (ICSICT-2016). The banner features a blue background with a world map and the conference title in large white and yellow text. Below the title, it says '2016 IEEE 13<sup>th</sup> International Conference on Solid-State and Integrated Circuit Technology'. To the right, it shows the dates 'Oct. 25- Oct.28, 2016' and the location 'White Horse Lake Jianguo Hotel, Hangzhou, China'.

# Outline

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- Research Objective
- Introduction to DAC
- Glitches
- Introduction to Gray Code
- Gray Code Input DAC
  - Switch Matrix Design
  - Voltage Mode Gray Code Input DAC
  - Current Steering Mode Gray Code Input DAC
- Conclusion

# Research Objective

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- ✓ Research and implement DAC for glitch reduction using Gray code input
  - \*(difficult to design)

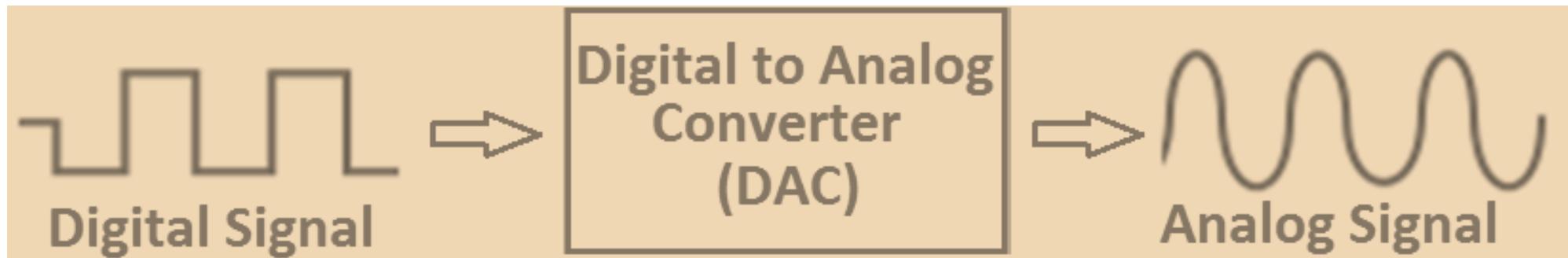
## Approach

- ✓ Use MOSFETs for DAC design
- ✓ Utilization of Gray code input for glitch reduction

# Introduction to DAC

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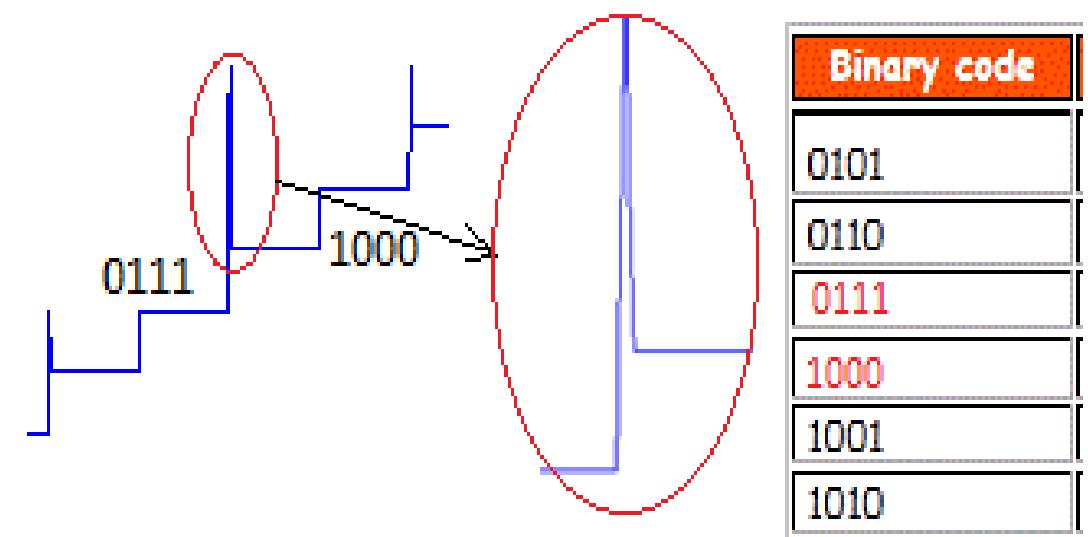
- Convert digital signal to analog signal



- Signal to be recognized by human senses
- Widely used in signal processing

# What are Glitches ?

- ✓ Voltage spikes
- ✓ Reasons for glitches
  - Capacitive coupling
  - Differences in switching



- Glitch behaviour → Dominated by difference in switching
- Switching of MSB → Most significant glitches  
(Multiple switches changing states at once)

# Glitch Problem and Remedy

## Effects of Glitch

- Serious deterioration of images, videos and sounds



## Remedy

- Using high-order reconstruction filter
- Using track/hold circuitry at the DAC output
- **Using Gray code input DAC topologies**

}

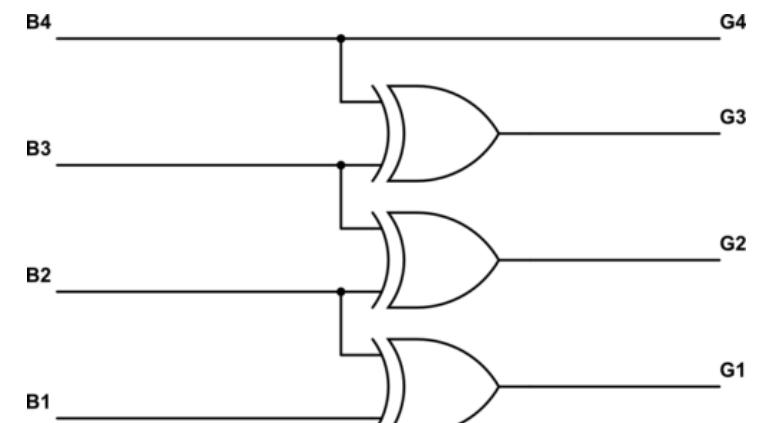
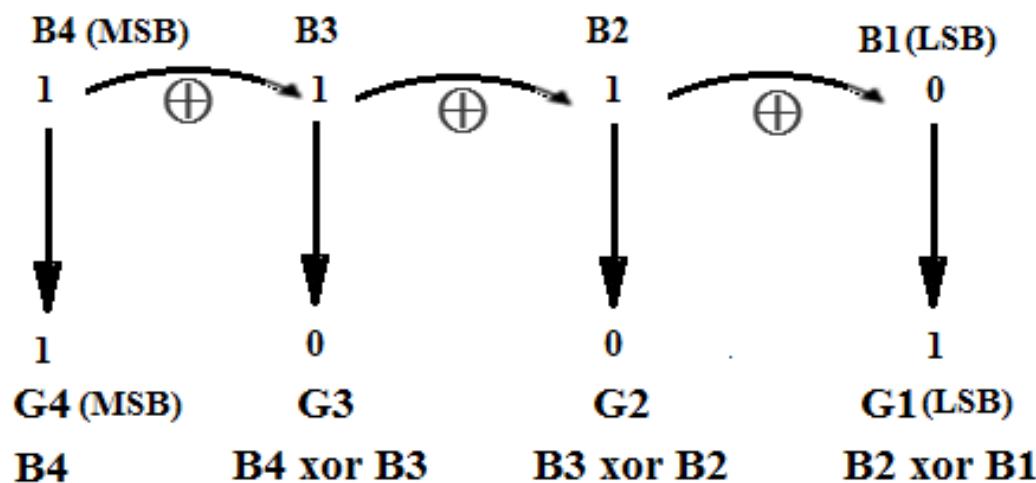
Extra Space in IC,  
Expense



# What is Gray code ?

- Gray code → Alternative representation of binary code
- Two adjacent numbers → Only one bit change
- Reflected binary code

## Binary to Gray code conversion



Binary to Gray code converter

# Gray Code versus Binary Code

## Binary code

Multiple bits change at a time



Trigger more switches

Example.  $1 \rightarrow 2$  ---  $0001 \rightarrow 0010$  2 bits change

$7 \rightarrow 8$  ---  $0111 \rightarrow 1000$  all 4 bits change

## Gray code

Only one bit changes at a time



Triggers one switch

Example.  $1 \rightarrow 2$  ---  $0001 \rightarrow 0011$  one bit change (B2)

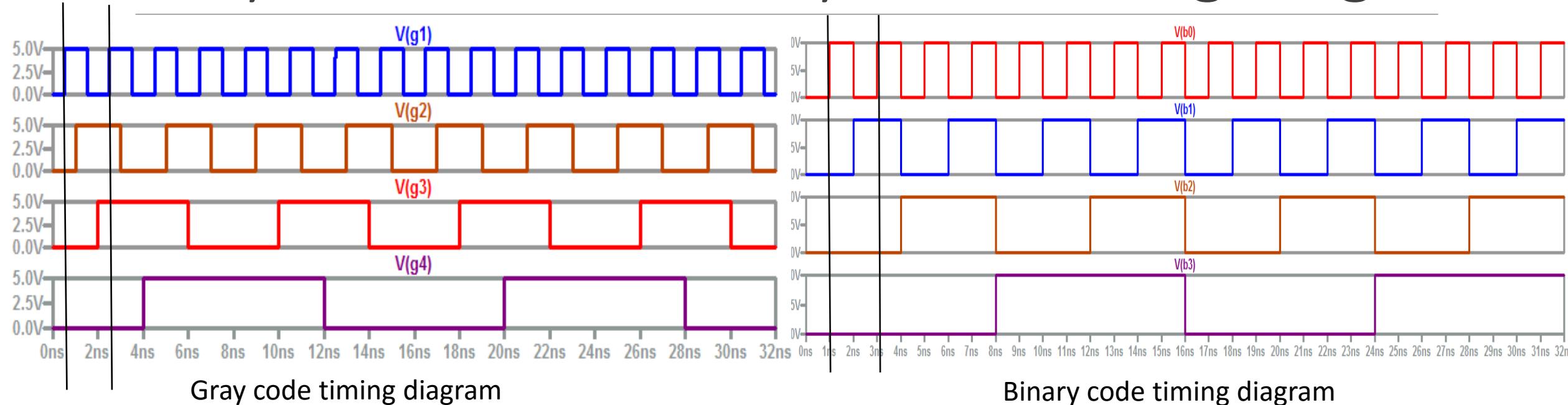
$7 \rightarrow 8$  ---  $0100 \rightarrow 1100$  one bit change (B4)



Less glitches

Decimal	Binary	Gray
0	0000	0000
1	0001	0001
2	0010	0011
3	0011	0010
4	0100	0110
5	0101	0111
6	0110	0101
7	0111	0100
8	1000	1100
9	1001	1101
10	1010	1111
11	1011	1110
12	1100	1010
13	1101	1011
14	1110	1001
15	1111	1000

# Gray code versus Binary code Timing Diagram



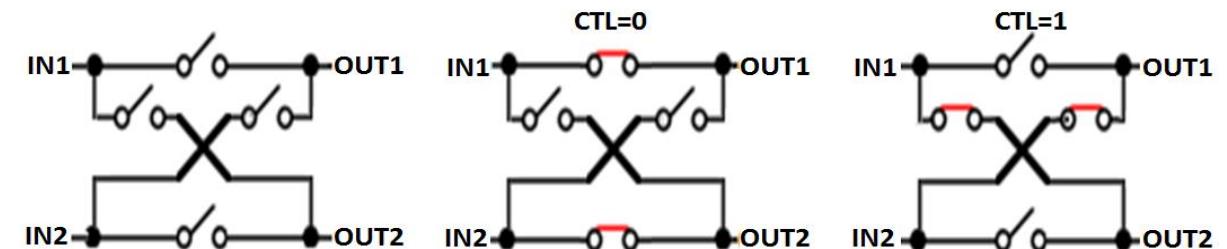
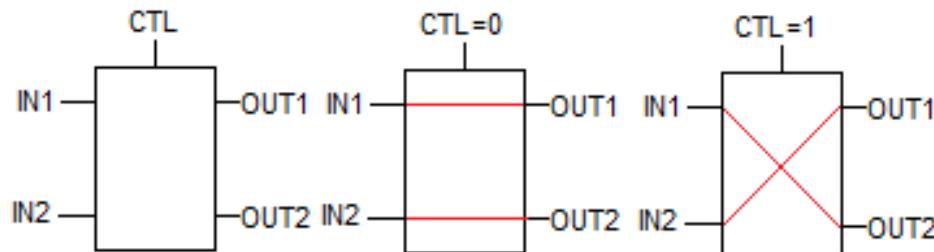
Gray code → Only one bit changes at a time  $0001 \rightarrow 0011$

Binary code → Multiple bits change at a time  $0001 \rightarrow 0010$

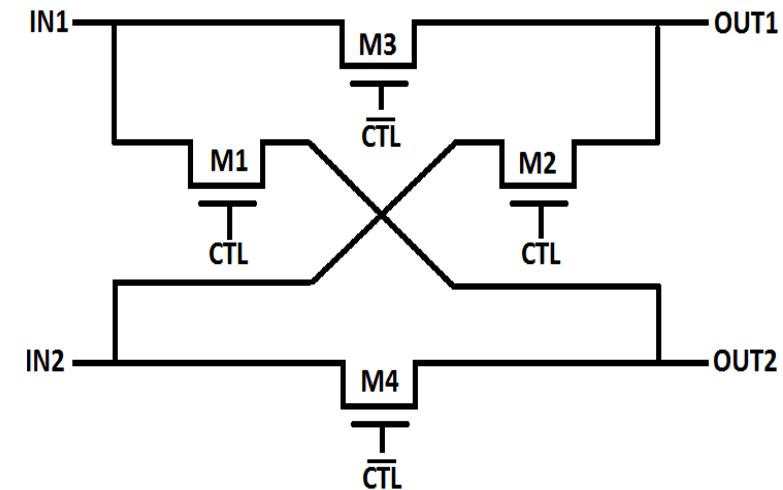
Using Gray code → Less glitches expected to appear

# Gray Code Input DAC

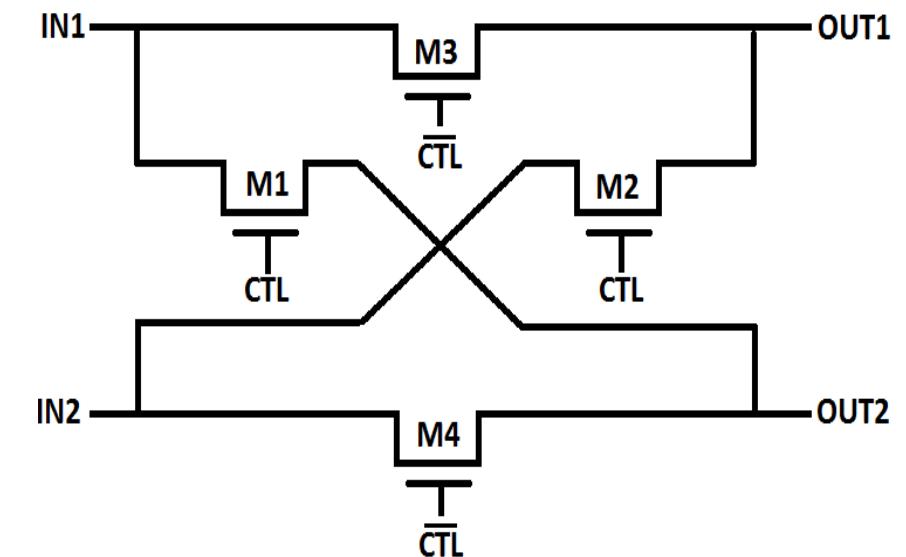
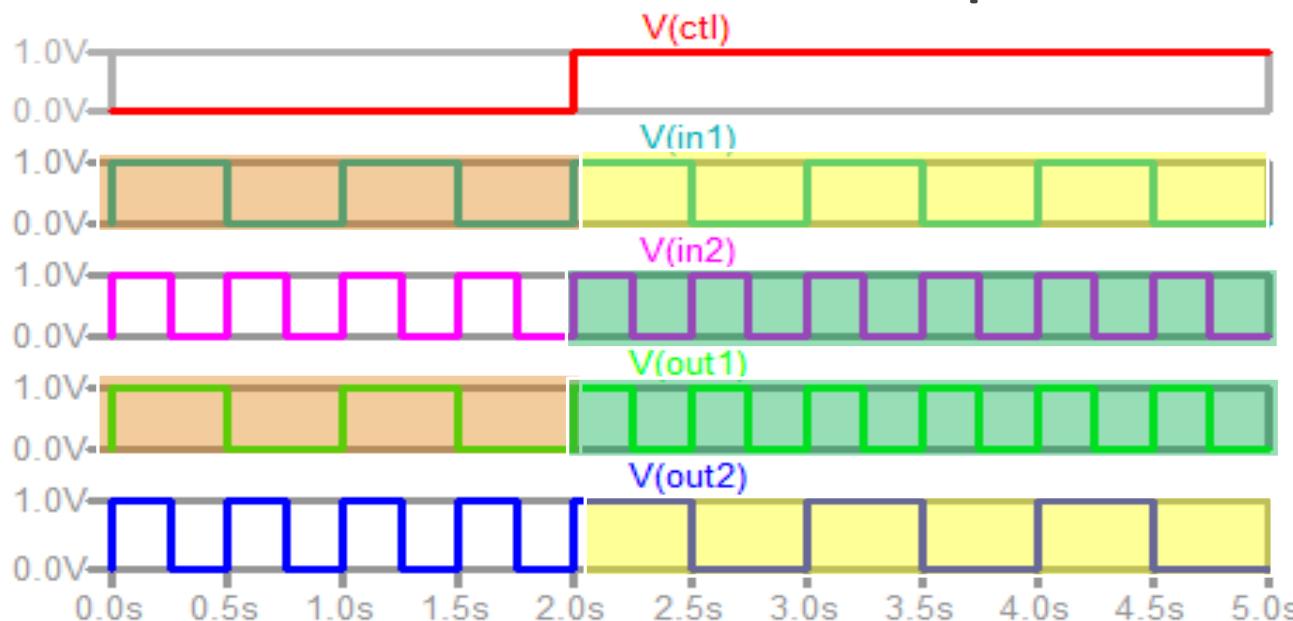
# Switch Matrix Design



Switch is DPDT (Double-Pole Double-Throw)



# Switch Matrix Operation



CTL → LOW:

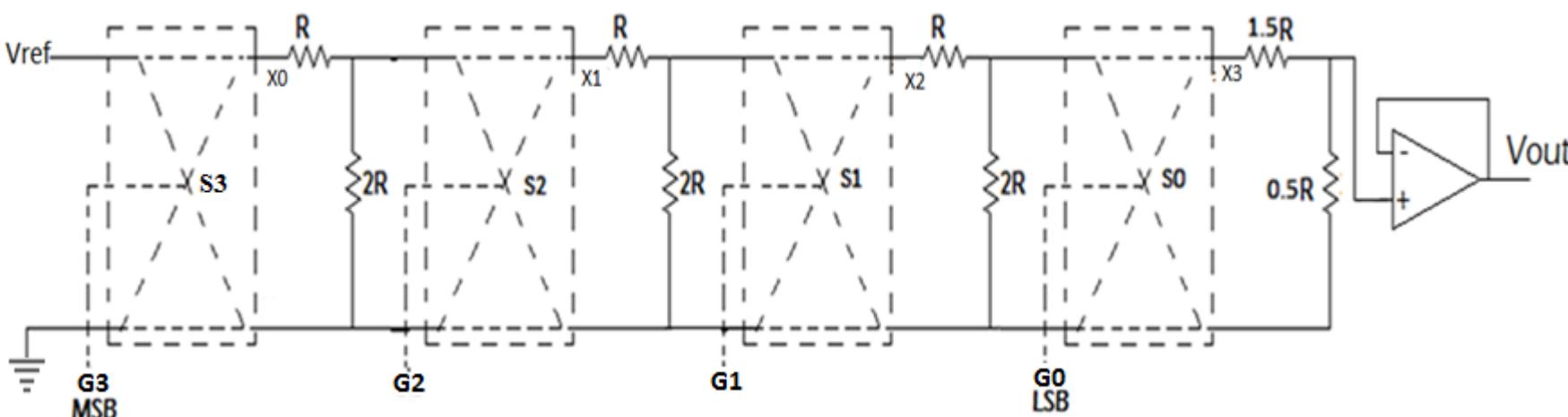
M3 , M4 → ON, M1, M2 → OFF  
IN1 = OUT1, IN2 = OUT2

CTL → HIGH:

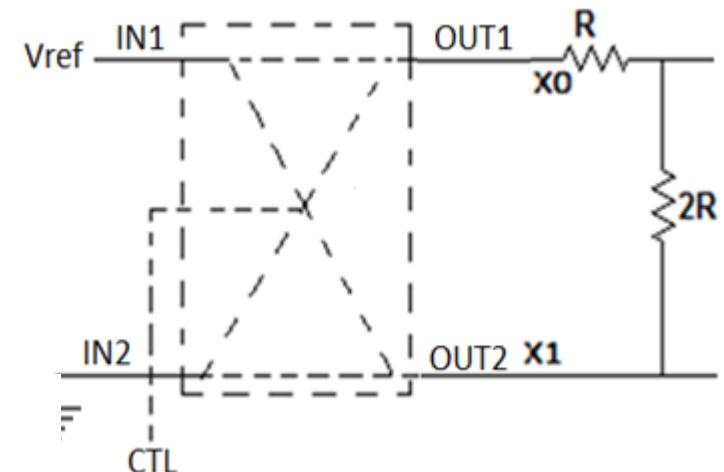
M1, M2 → ON, M3, M4 → OFF  
IN1 = OUT2 , IN2 = OUT1

# Voltage Mode Gray Code Input DAC

- IN1 = Vref
- IN2 = 0
- CTL ← Gray code input
- OUT1, OUT2 → Connected with R-2R Ladder



- Final stage → terminated with 1.5R, 0.5R resistors.

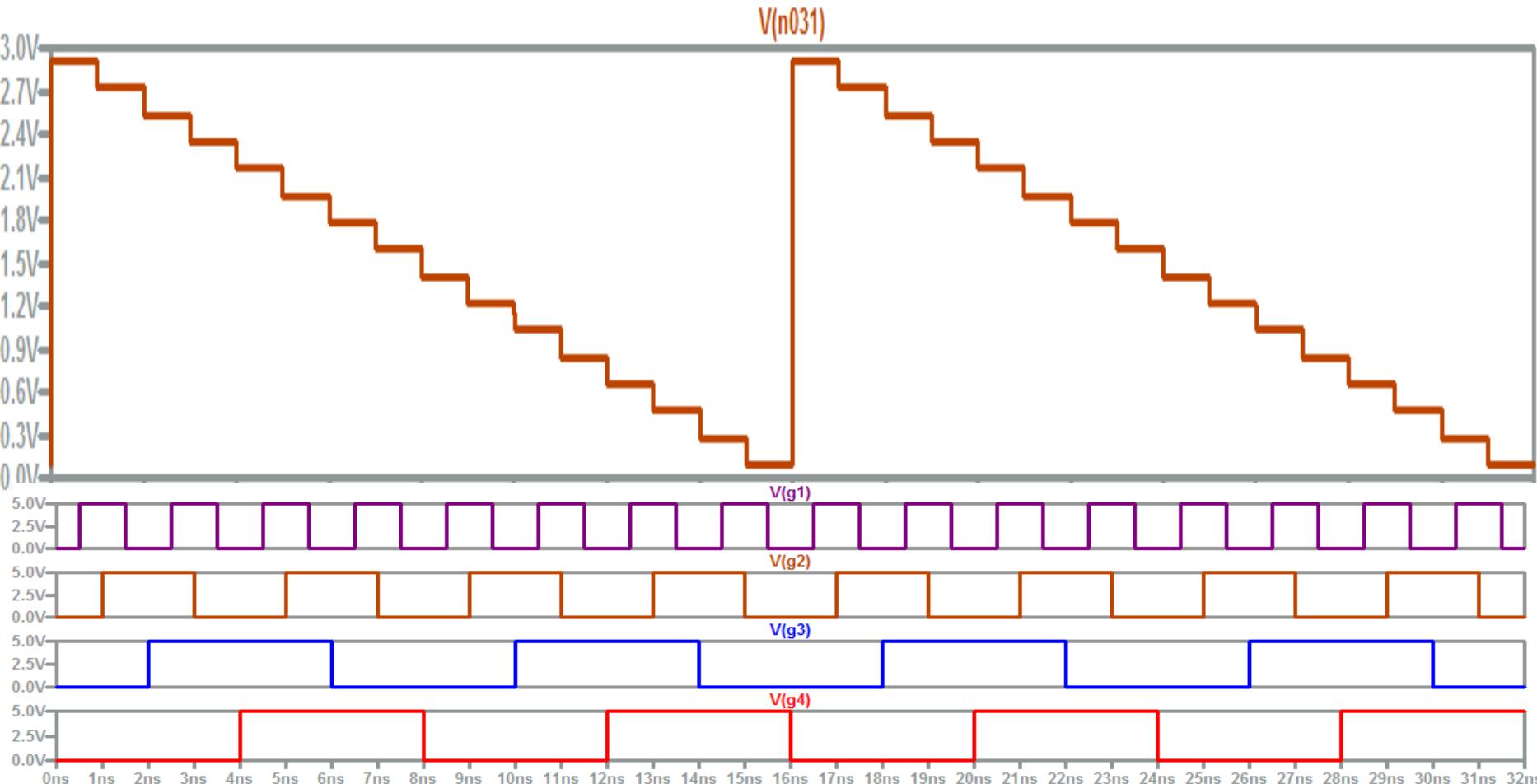


$$V_{out}(D) = \frac{V_{ref}}{2^{n+1}} |(2D - 1)|$$

n : number of bits  
D = 1, 2, 3...n+1

## 4-bit case

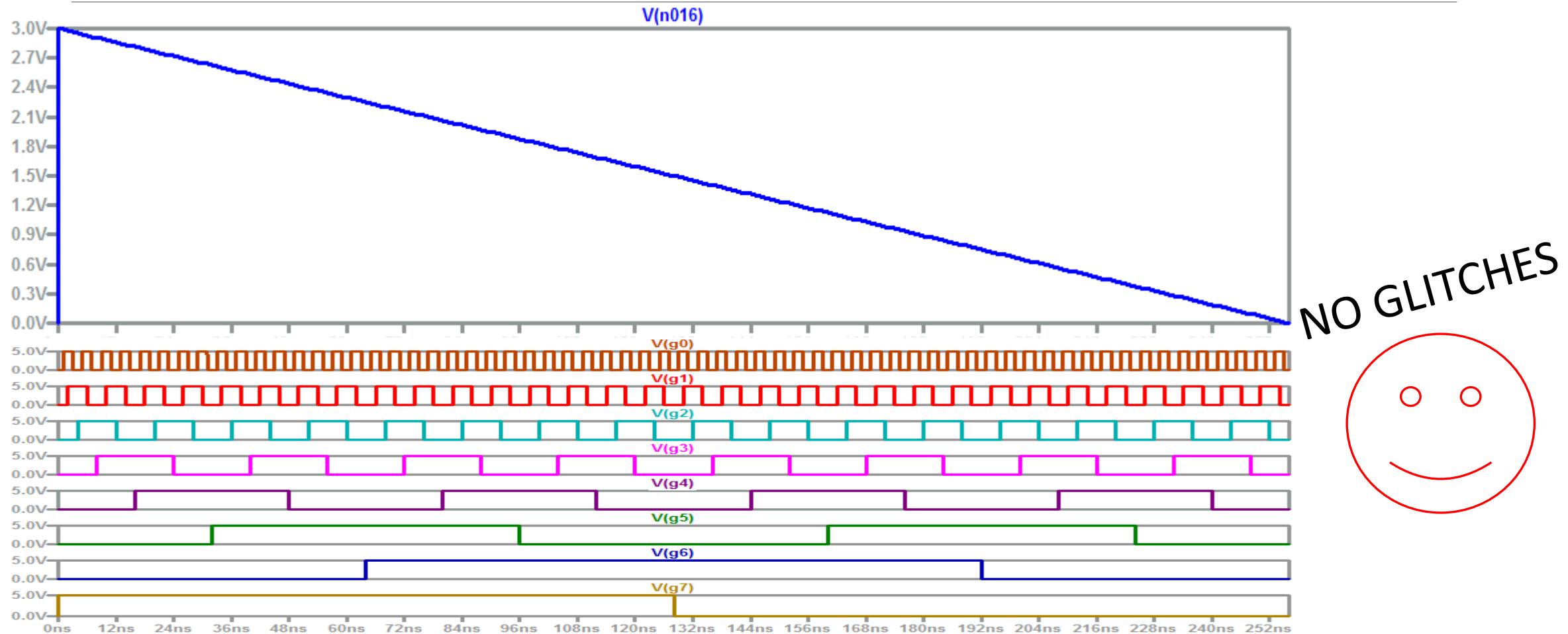
# Voltage Mode Gray Code Input DAC SPICE Simulation Results



D	Bits	Vout	
1	0000	3/32	0.09375
2	0001	9/32	0.28125
3	0011	15/32	0.46875
4	0010	21/32	0.65625
5	0110	27/32	0.84375
6	0111	33/32	1.03125
7	0101	39/52	1.21875
8	0100	45/32	1.40625
9	1100	51/32	1.59375
10	1101	57/32	1.78125
11	1111	63/32	1.96875
12	1110	69/32	2.15625
13	1010	75/32	2.34375
14	1011	81/32	2.53125
15	1001	87/32	2.71875
16	1000	93/32	2.90625

# Voltage Mode Gray Code Input DAC

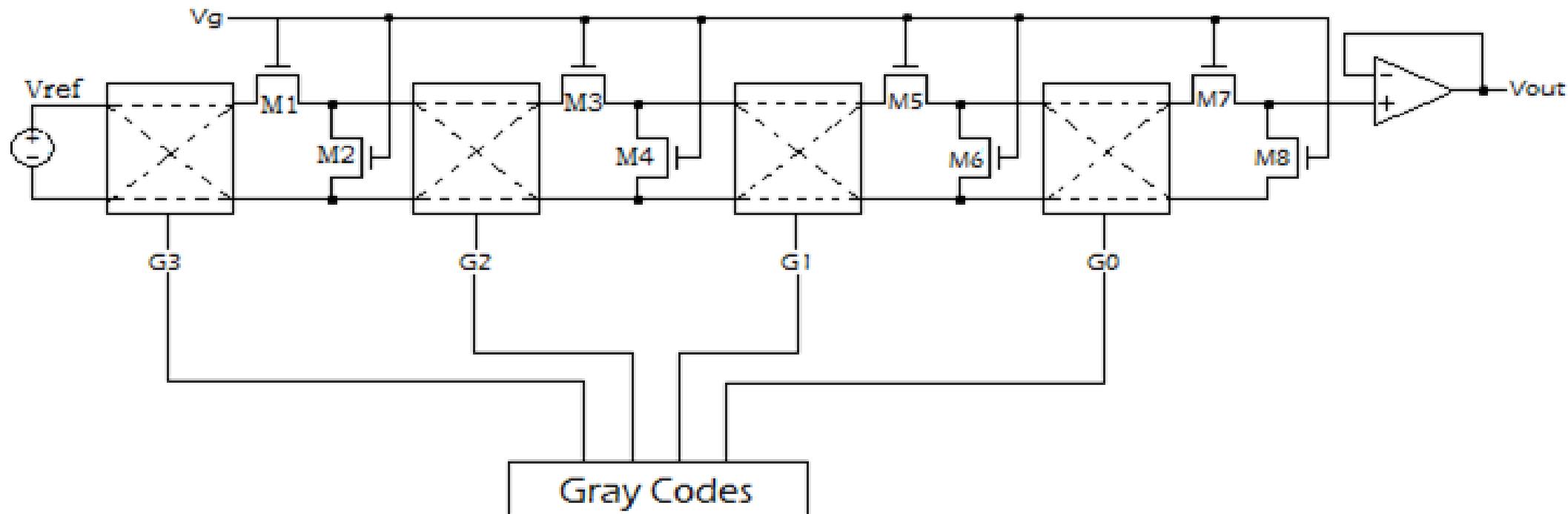
## 8-bit case SPICE Simulation Results



# Voltage Mode Gray Code Input DAC MOSFET Implementation

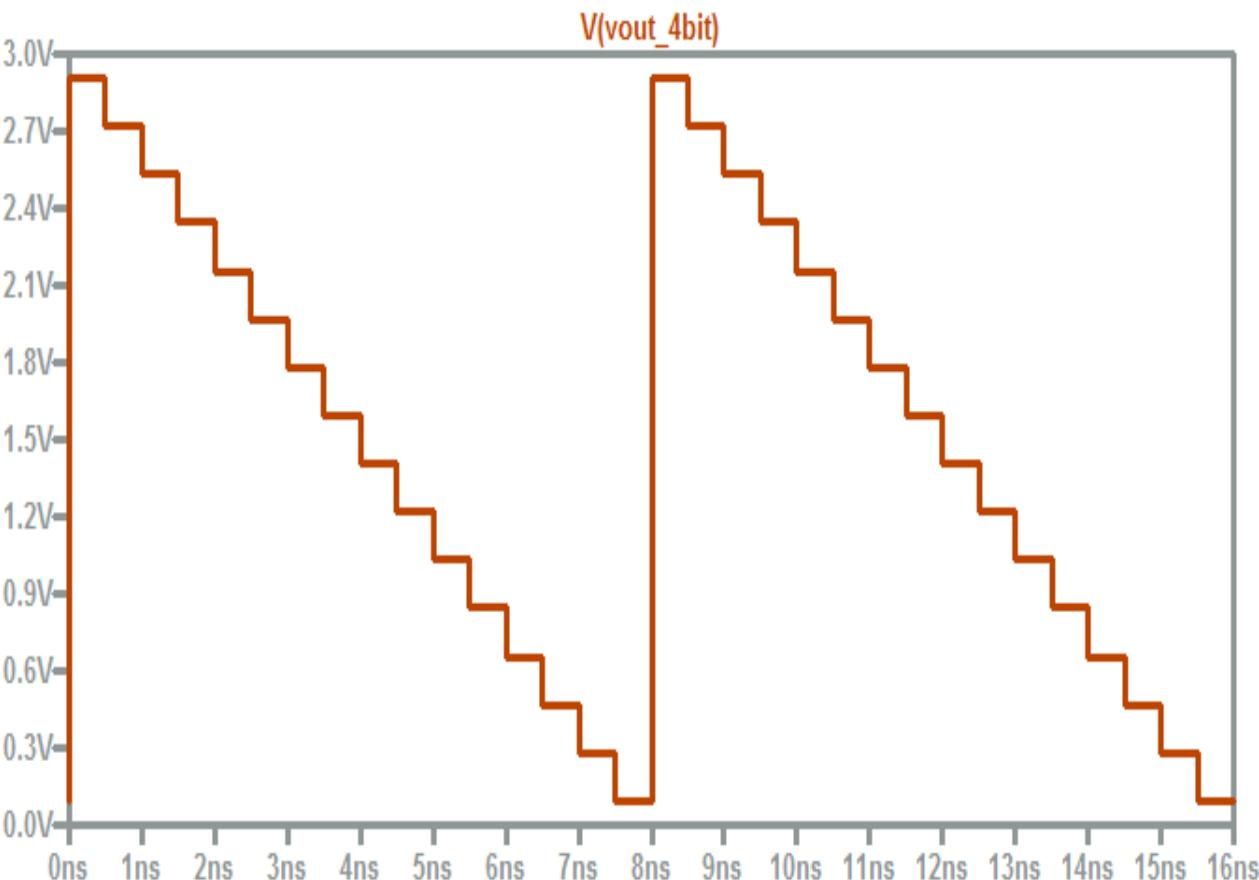
Aspect ratios W/L for R, 2R, 1.5R, 0.5R

$$R = \frac{V_{DS}}{Id_{sat}} = \frac{V_{DS}}{\frac{u_n C_{ox}}{2} \times \left(\frac{W}{L}\right) \times (V_{GS} - V_{TH})^2}$$

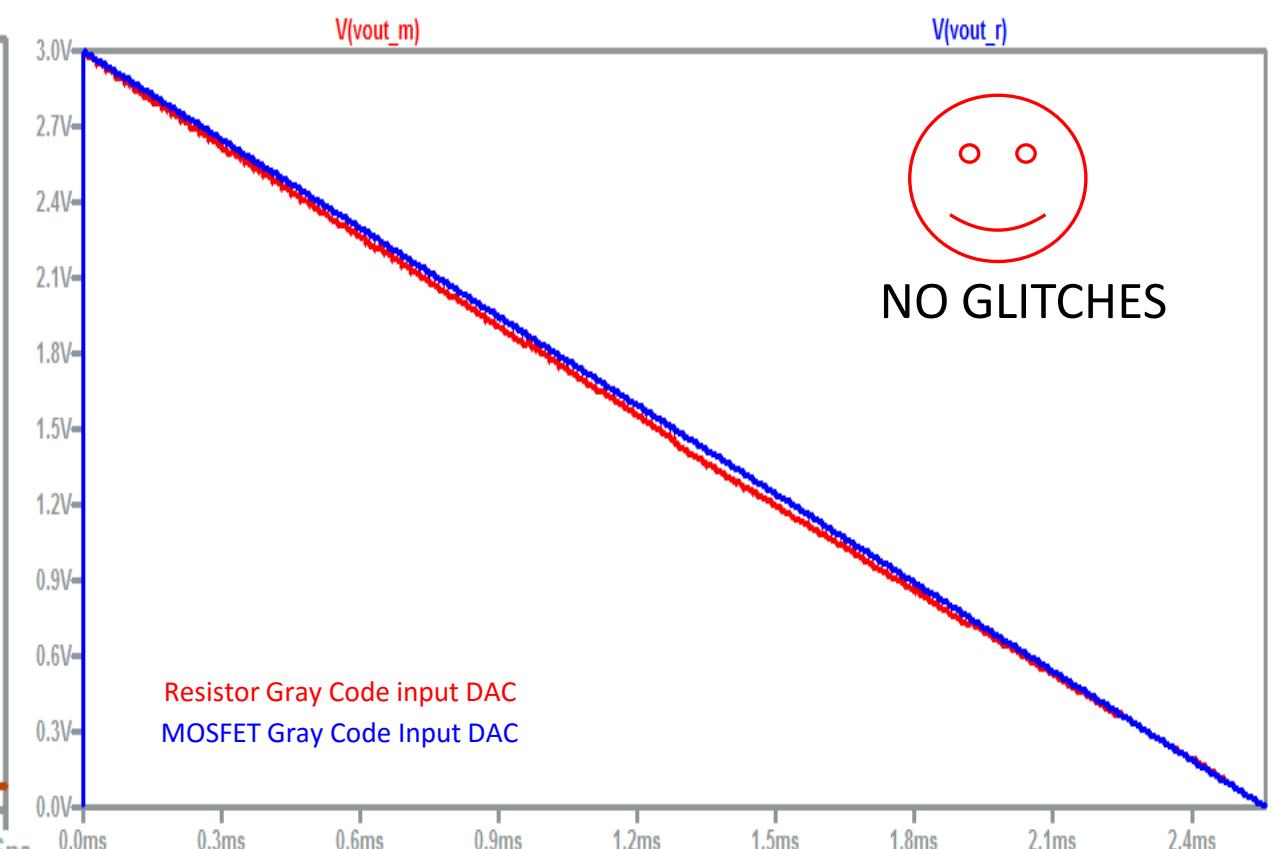


# Voltage Mode Gray Code Input DAC MOSFET Implementation Simulation Results

4-bit case

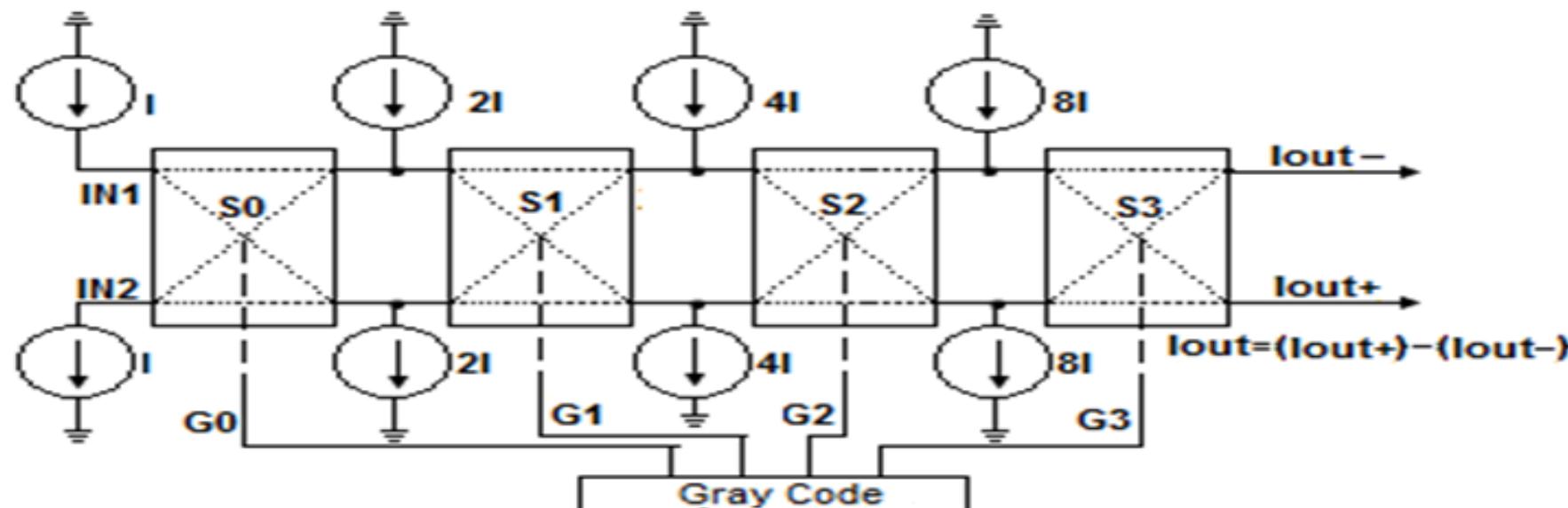


8-bit case



# Current Steering Mode Gray Code Input DAC Circuit Configuration

- IN1, IN2, intermediate stages → binary weighted current sources.
- Gray code alters the way the switches are triggered
- $I_{out} = I_{out+} - I_{out-}$



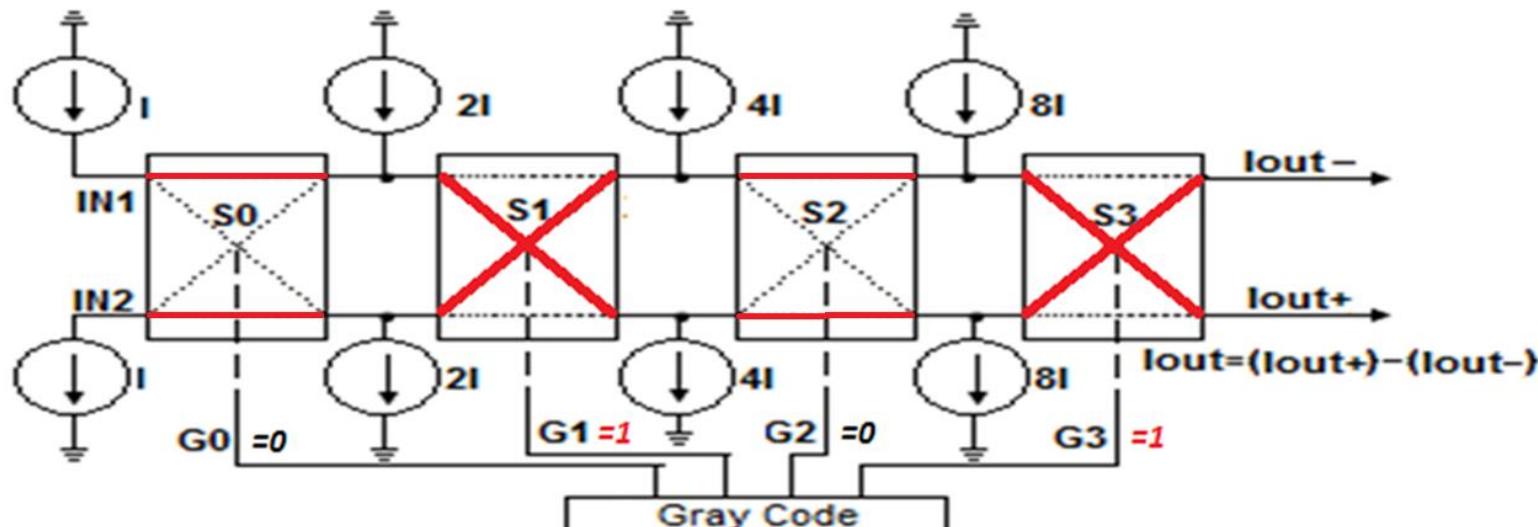
# Current Steering Mode Gray Code Input DAC Circuit Operation

For 1010 Gray code,

S3, S1 → ON, the other switches → OFF

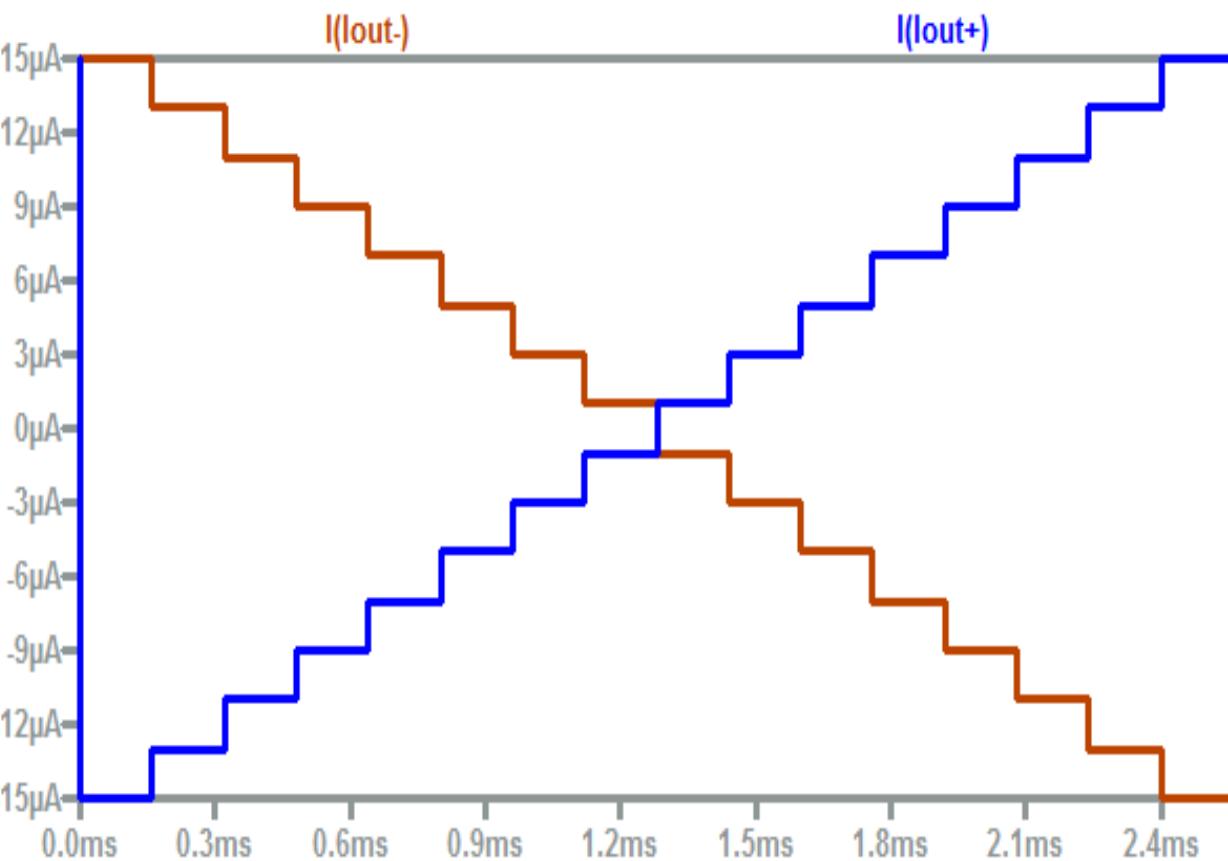
$$I_{out-} = I + 2I - 4I - 8I = -9I$$

$$I_{out+} = -I - 2I + 4I + 8I = 9I$$

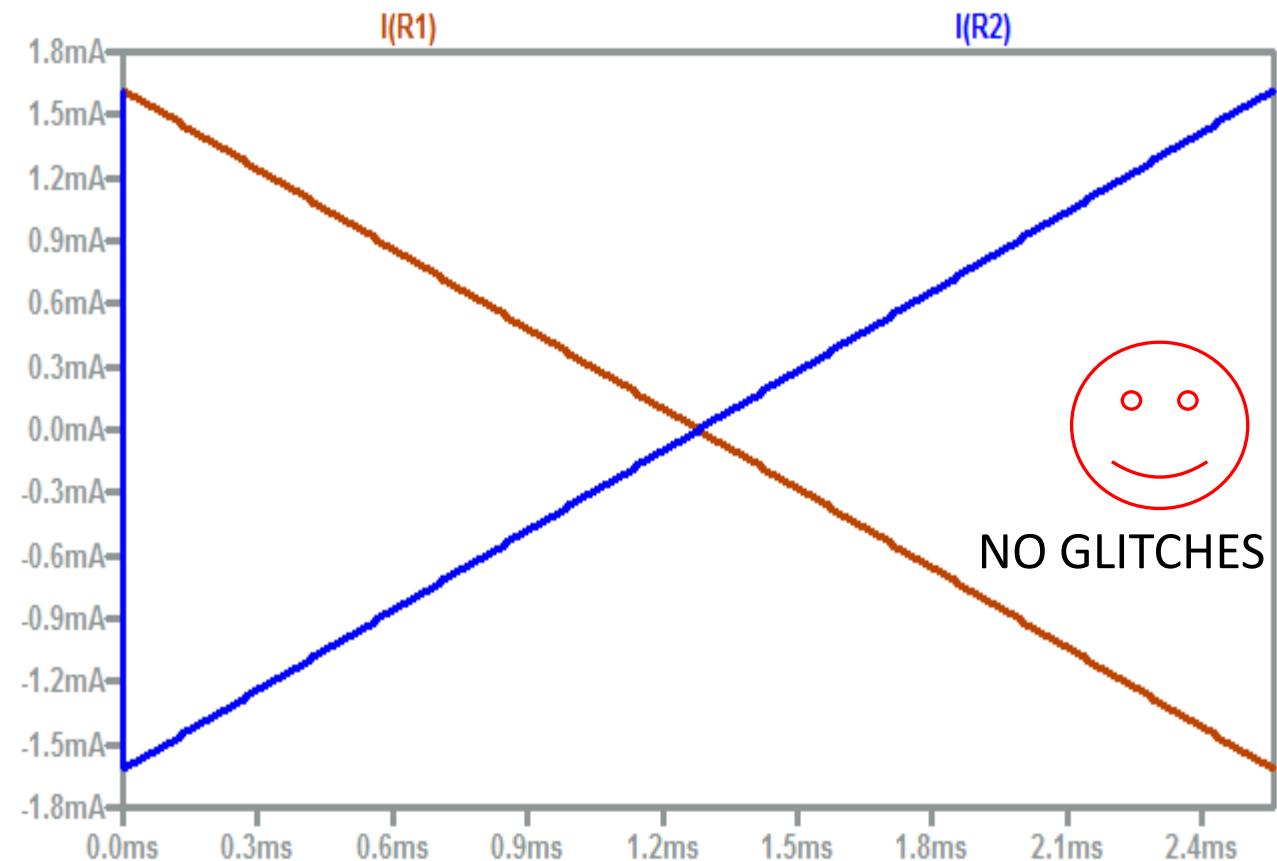


# Current Steering Mode Gray Code Input DAC SPICE Simulation Results

4-bit case



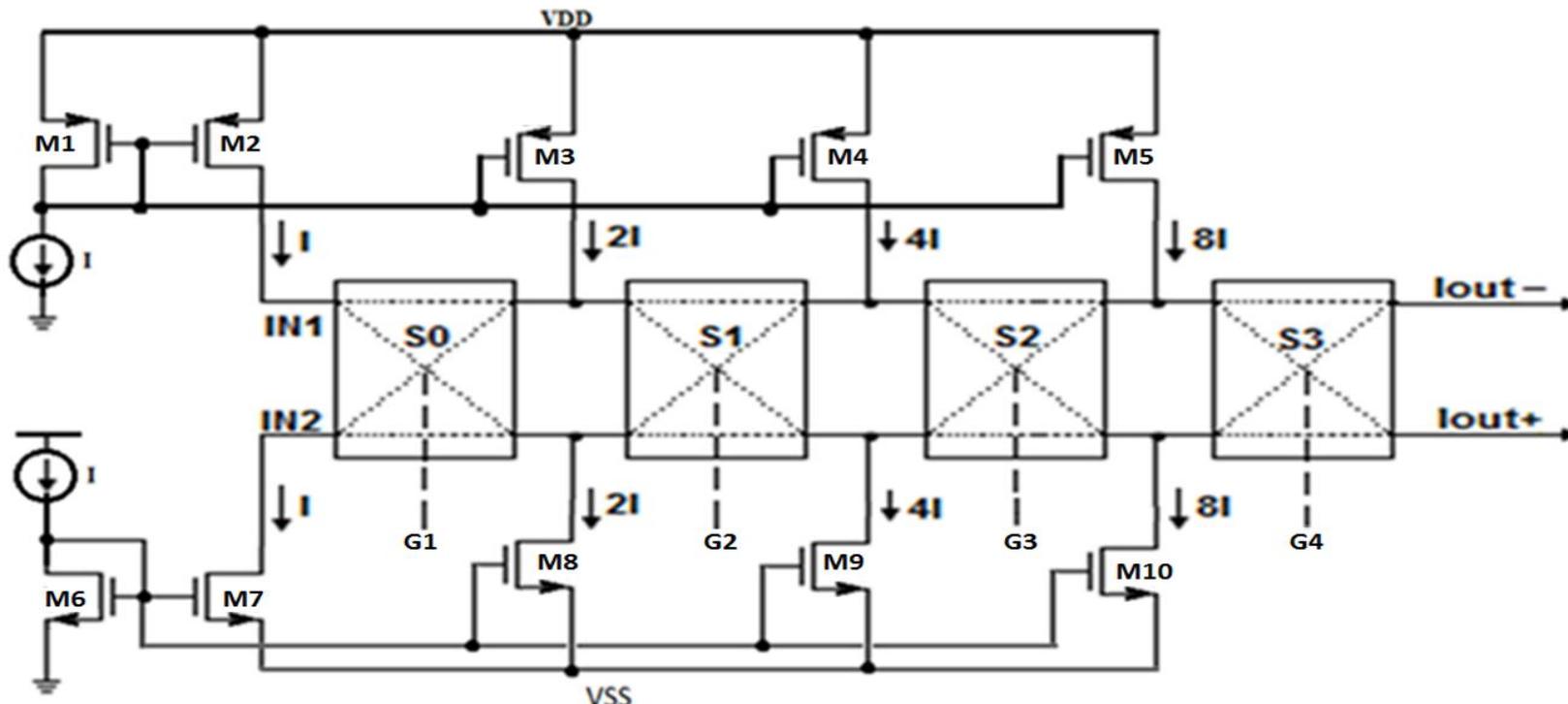
8-bit case



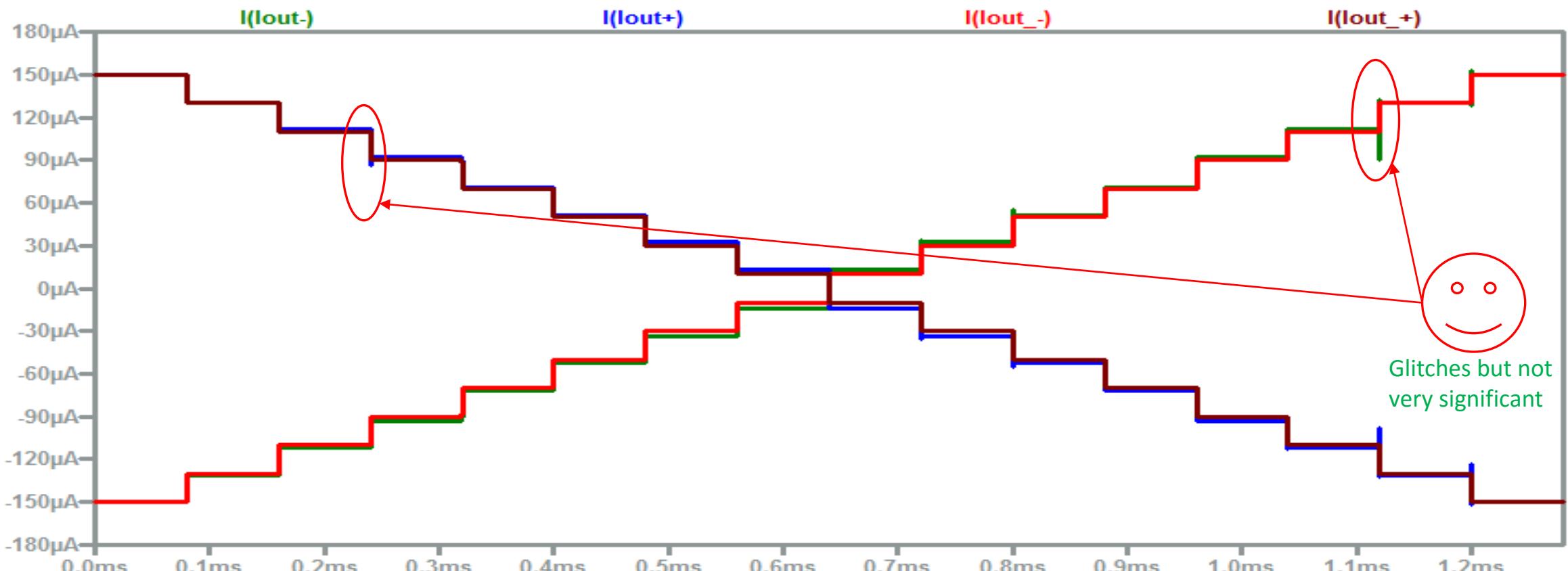
# Current Steering Mode Gray Code Input DAC MOSFET Implementation

$M2, M3, M4, M5$  generate  $I, 2I, 4I, 8I$  (current source)

$M7, M8, M9, M10$  generate  $I, 2I, 4I, 8I$  (current sink)

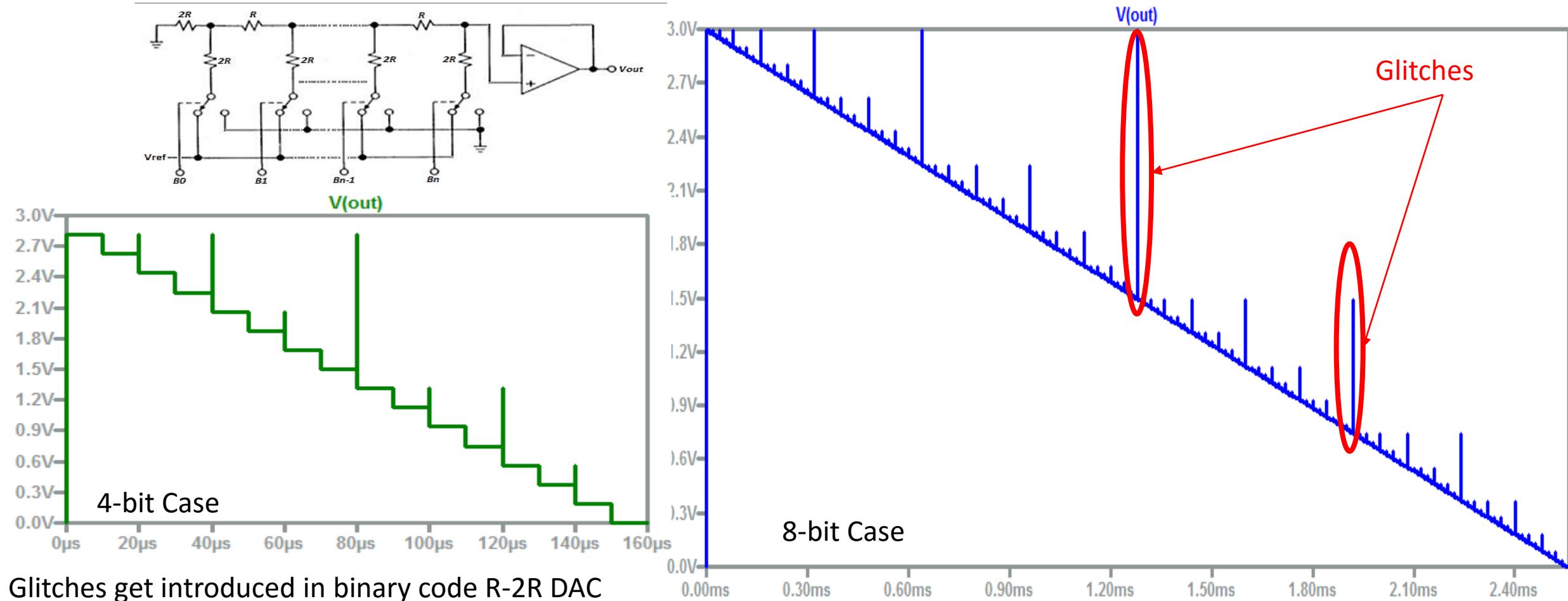


# Current Steering Mode Gray Code Input DAC MOSFET Implementation Simulation Results



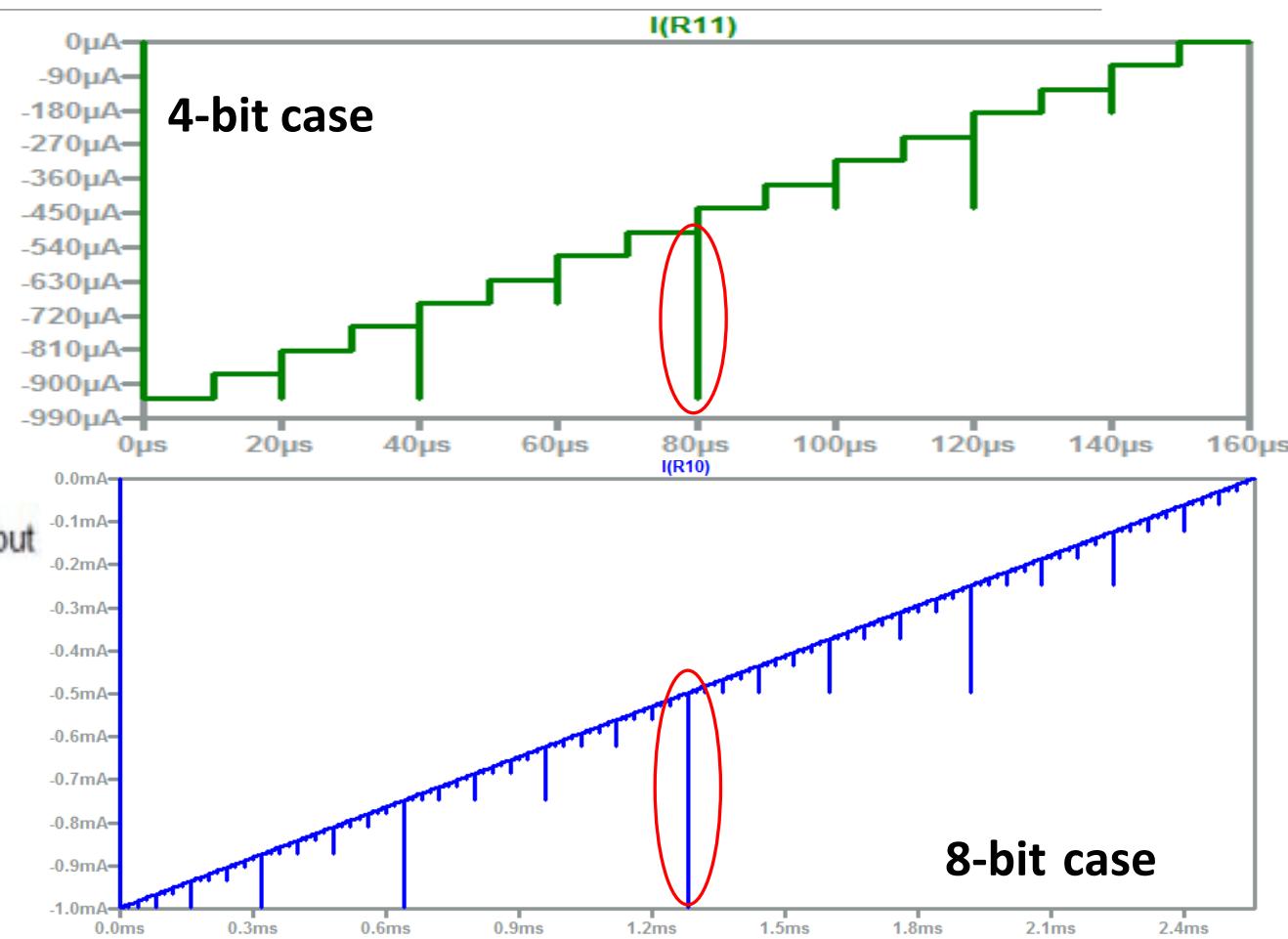
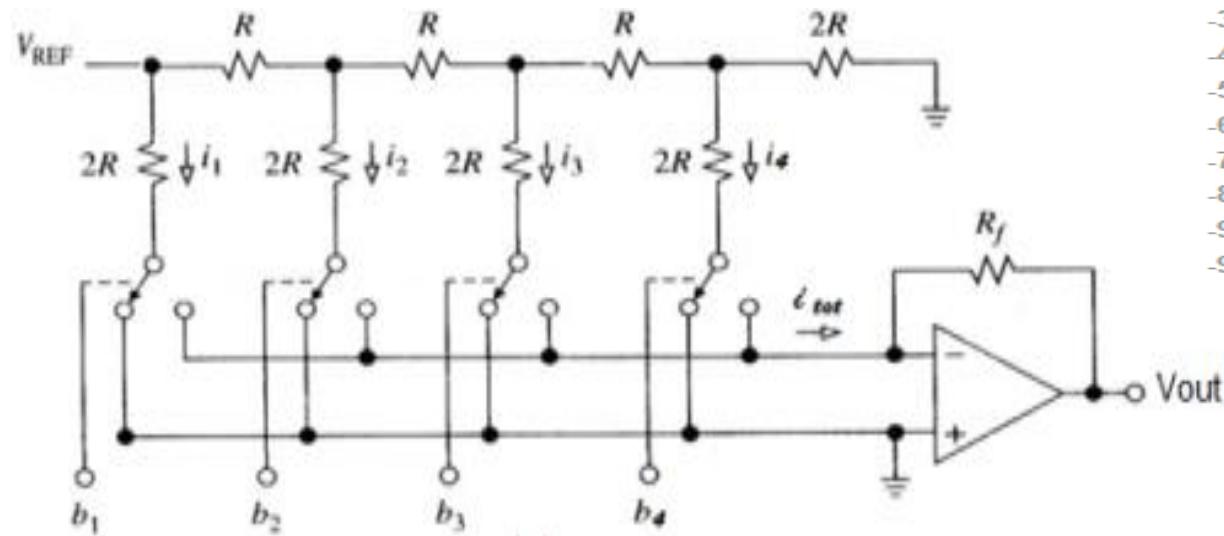
These glitches are due to mismatch of PMOS and NMOS

# R-2R Binary Voltage Mode DAC



Glitches get introduced in binary code R-2R DAC

# R-2R Binary Current Mode DAC



# Conclusion

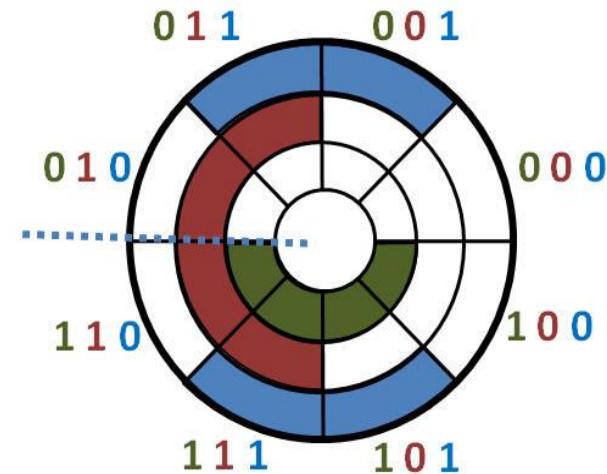
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- ✓ R-2R DACs prone to glitches → Multiple bits switching at a time.
- ✓ Claims of Gray code DACs being difficult to design
  - but successfully designed and simulated
    - ✓ Gray code Input DACs reduce glitches considerably
    - ✓ No extra space needed for IC
    - ✓ No extra circuit needed to remove glitches

# Final Statement

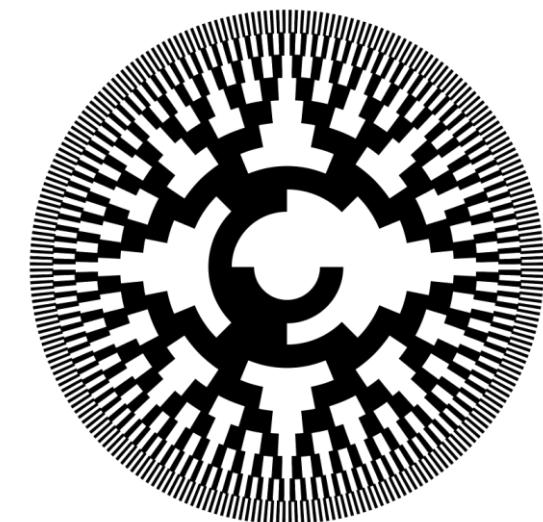
Coding method can lead to **robust** mixed-signal circuit design.

Gray code was invented by Frank Gray at Bell Lab in 1947.



$Q_2 Q_1 Q_0$

0 0 0
0 0 1
0 1 1
0 1 0
1 1 0
1 1 1
1 0 1
1 0 0



Thank you